**Definition** (*Discrete Fourier Transform (DFT)*): Fix  $\omega$  to be a primitive *n*-th root of 1. DFT is the mapping  $\mathcal{F}: \mathbb{C}^n \to \mathbb{C}^n$  defined as  $\mathbf{y} = \mathcal{F}(\mathbf{x}), y_j = \sum_{k=0}^{n-1} x_k \omega^{jk}$ , where  $\mathbf{x}, \mathbf{y} \in \mathbb{C}^n$ .

Notice that in FFT, we are computing the graph representation of a polynomial  $P(\mathbf{x})$  given by a coefficient vector  $\mathbf{p} = (p_0, \ldots, p_{n-1})$  (i.e.,  $P(\mathbf{x}) = \sum_{j=0}^{n-1} p_j x^j$ ) with respect to the points  $\omega^0, \omega^2, \ldots, \omega^{n-1}$  which is exactly  $\mathcal{F}(\mathbf{p})$ .

1. Fourier Images. Compute the Fourier images of the following vectors:

(1)  $(x, x, \ldots, x)$  for  $x \in \mathbb{R}$  (try first x = 1)

 $(2) (1, -1, 1, -1, \dots, 1, -1)$ 

 $(3) (1,0,1,0,\ldots,1,0)$ 

(4) 
$$(\omega^0, \omega^1, \omega^2, \dots, \omega^{n-1})$$

(5)  $(\omega^0, \omega^2, \omega^4, \dots, \omega^{2n-2})$ 

2. Properties. Which properties are expressed by the 0-th and the n/2-th coefficient of the Fourier image?

**3.** Basis Image. What is the Fourier image of the unit vector  $\mathbf{e}_j$ , i.e., the vector whose *j*-th coordinate is 1 and all other coordinates are 0?

**4. Basis Inversion.** For each *j* find a vector whose Fourier image is  $\mathbf{e}_j$ . How to use this to construct the inversion of  $\mathcal{F}$ , i.e.,  $\mathcal{F}^{-1}$ ?

5. DFT of a Real Vector. Show that the Fourier image  $\mathbf{y}$  of a real vector  $\mathbf{x}$  is *antisymmetric*, i.e.,  $\mathbf{y}_j = \overline{\mathbf{y}}_{n-j}$  for all indices j. What will be the Fourier image of an antisymmetric vector?

6. Fast Multiplication. Derive an  $\mathcal{O}(n \log n)$  algorithm for multiplying two *n*-bit numbers.

7. Pasha's Task. You're given an *n*-bit binary string  $\mathbf{s} \in \{0, 1\}^n$ . Define a pair of indices l < r with l + r = 2m (i.e., *m* is the middle index between l, r) to be *nice* if  $s_l = s_r = s_m$ . Count the number of nice pairs l, r. The naive algorithm runs in  $\mathcal{O}(n^2)$  (try all pairs). Try to get  $\mathcal{O}(n \log n)$ .

*Hint1:* If you can solve the task for all nice pairs with  $s_l = s_r = s_m = 1$ , then you can also solve it for al pairs with  $s_l = s_r = s_m = 0$ . Focus only on the first case.

*Hint2*: Recall the multiplication of two polynomials: what is the coefficient at  $x^k$  in  $P \cdot Q$ ?