

AN ALGORITHMIC THEORY OF INTEGER PROGRAMMING

Friedrich Eisenbrand, Christoph Hunkenschröder, Kim-Manuel Klein,
Martin Koutecký, Asaf Levin, Shmuel Onn

MIP 2019, MIT



CHARLES UNIVERSITY
Faculty of mathematics
and physics

OUTLINE

My goal is to sell you this paper:

An Algorithmic Theory of Integer Programming

[arxiv:1904.01361]

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Talk Outline:

1. Integer Programming: Structural Parameterizations
2. The Theory: Iterative Augmentation
3. The Extras: Proximity, Scaling, Reducibility, Near-linear / Strongly Polynomial Algorithms, Lower Bounds, etc.
4. Outlook

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INTEGER PROGRAMMING: STRUCTURAL PARAMETERIZATIONS



👁 Real world is high-dimensional!

Brief history of variable dimension IP:

- 1960's: Total Unimodularity (paths, matchings, flows)
[Hoffman, Kruskal]
- 1980's: ILPs with few rows (generalized knapsack)
[Papadimitriou; Eisenbrand, Weismantel; Jansen, Rohwedder]
- 2010–: Iterative methods for block structured programs
[Aschenbrenner, Chen, De Loera, Hemmecke, Köppe, Lee, Marx, Onn, Romanchuk, Schulz, Weismantel]
- 2015–: Tree-structured ILPs
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No strongly polynomial algorithms for these classes (and few overall: TU, bimodular, binet).

VARIABLE DIMENSION: UNIFYING THEORY



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[proximity, DP]
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[augmentation, Ramsey, Algebra, DP]
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[Lenstra, treewidth]

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No strongly polynomial algorithms for these classes (and few overall: TU, bimodular, binet). Seemingly disconnected classes, different methods.

Our result: improves, unifies, simplifies, makes strongly-poly *all* of these results!

STRUCTURAL PARAMETERIZATIONS: THE GRAPHS OF A

$$\min f(x) : Ax = b, l \leq x \leq u, x \in \mathbb{Z}^n \quad (\text{IP})$$

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$$x_1 + 2x_2 + x_4 = 11 \quad (C_1)$$

$$3x_3 - 2x_4 = 6 \quad (C_2)$$

$$x_2 + 2x_3 = 2 \quad (C_3)$$

$$-x_1 + 3x_4 = 2 \quad (C_4)$$

$$0 \leq x_1, x_2, x_3, x_4 \leq 5 \quad (\text{box})$$

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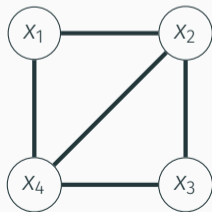
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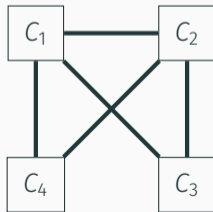
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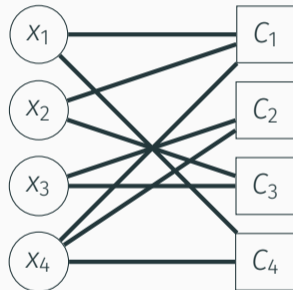
$$0 \leq x_1, x_2, x_3, x_4 \leq 5 \quad (\text{box})$$



Primal: $G_P(A)$



Dual: $G_D(A)$



Incidence: $G_I(A)$

STRUCTURAL PARAMETERIZATIONS: SMALL GRAPHS \approx CLASSICS

Lenstra '83 \Rightarrow ILP solvable in time $f_P(|G_P|) \cdot \langle A, \mathbf{b}, \mathbf{w} \rangle$

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Parameterized complexity perspective:

- 👁 Runtime $f(\alpha) \cdot \text{poly}(\beta)$ with
parameter $\alpha = |G_P| = n$ and
input $\beta = \langle A, \mathbf{w}, \mathbf{b} \rangle$

$f(\alpha) \text{ poly}(\beta)$	clearly better than	$\beta^{f(\alpha)}$
FPT (fixed-parameter tractable)		XP

IP has many natural parameters: dimension n , #rows m , largest coefficient $\|A\|_\infty$, etc.

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Papadimitriou '81 \Rightarrow ILP solvable in time $f_D(|G_D|, \|A\|_\infty) \cdot n \cdot \langle \mathbf{b}, \mathbf{w} \rangle$

can't parameterize only by $|G_D|$ or $\|A\|_\infty$.

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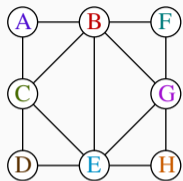
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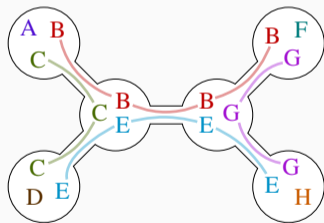
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Graph size = too strict a parameter. What else?

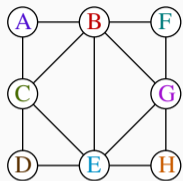
STRUCTURAL PARAMETERIZATIONS: TREewidth



+ a popular and successful parameter



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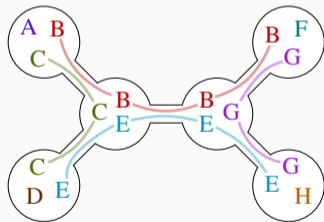


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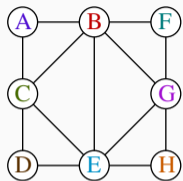
– not for IP

NP-hard even for $\text{tw}_P, \text{tw}_D, \text{tw}_I \leq 3, \|A\|_\infty = 2$

($\text{tw}_P(A) = \text{tw}(G_P(A)), \text{tw}_D(A) = \text{tw}(G_D(A)), \text{tw}_I(A) = \text{tw}(G_I(A)).$)



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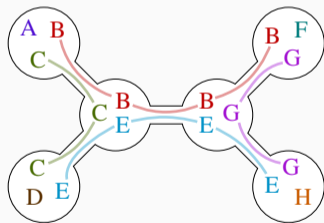


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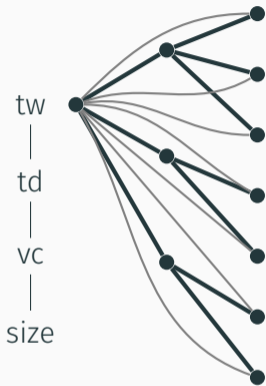
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A more restrictive parameter?

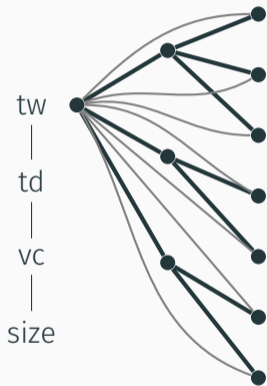


STRUCTURAL PARAMETERIZATIONS: TREEDEPTH



$$\text{td}(G) = \begin{cases} 1 & \text{if } |V(G)| = 1, \\ 1 + \min_{v \in V(G)} \text{td}(G - v) & \text{if connected,} \\ \max_{G_i \text{ component}} \text{td}(G_i) & \text{if disconnected} \end{cases}$$

STRUCTURAL PARAMETERIZATIONS: TREEDEPTH



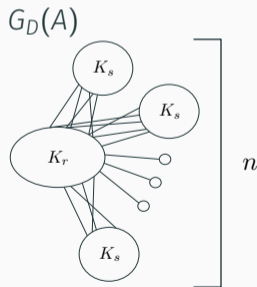
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Example: n -fold IP matrix

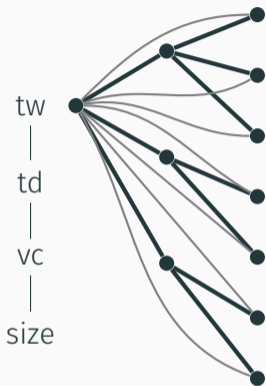
$$A = \underbrace{\begin{pmatrix} A_1 & A_1 & \cdots & A_1 \\ A_2 & 0 & \cdots & 0 \\ 0 & A_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & A_2 \end{pmatrix}}_n$$

$$\frac{t}{A_1} \Big|_r$$

$$A_2 \Big|_s$$



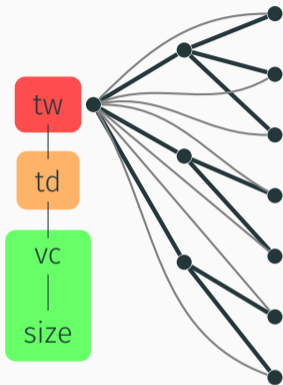
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- **Main result: IP solvable in time**
 $g(\min\{\text{td}_P(A), \text{td}_D(A)\}, \|A\|_\infty) \cdot \text{poly}(n)$
 \Rightarrow FPT par. by $\min\{\text{td}_P(A), \text{td}_D(A)\}$ and $\|A\|_\infty$

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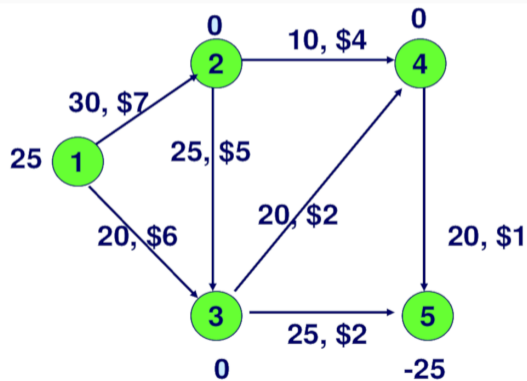


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- Main result: IP solvable in time $g(\min\{\text{td}_P(A), \text{td}_D(A)\}, \|A\|_\infty) \cdot \text{poly}(n)$
 \Rightarrow FPT par. by $\min\{\text{td}_P(A), \text{td}_D(A)\}$ and $\|A\|_\infty$
- ILP NP-h for $\text{td}_l = 5$ and $\|A\|_\infty = 1$ [Eiben et al. '19]

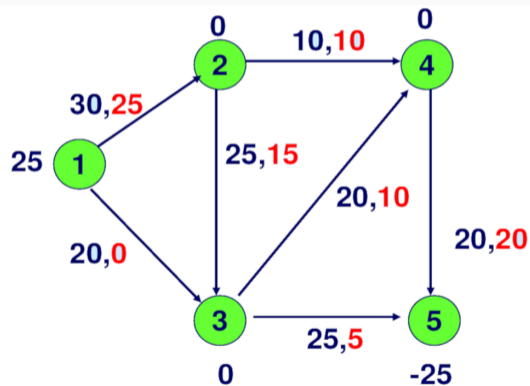
THE THEORY: ITERATIVE AUGMENTATION

ITERATIVE AUGMENTATION



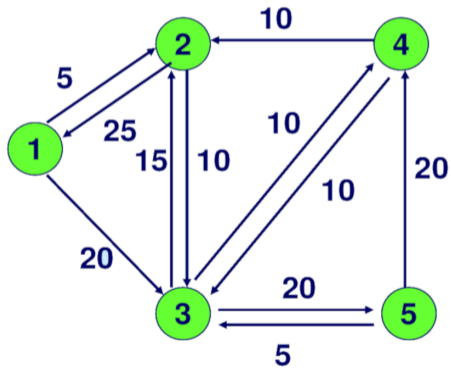
Min-cost flow

ITERATIVE AUGMENTATION



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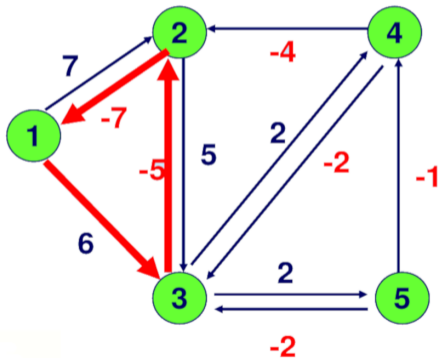
ITERATIVE AUGMENTATION



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a step \equiv a cycle C

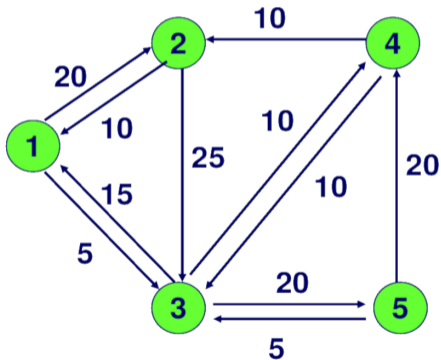
(because circulations decompose into cycles)

C feasible if enough capacity (fits res. net)

C augmenting if negative

flow cost minimal if \nexists negative cycle

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$$\min f(\mathbf{x}) : A\mathbf{x} = \mathbf{b}, \mathbf{l} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n$$

Integer Programming

$$\mathbf{g} \in \text{Ker}_{\mathbb{Z}}(A) = \{\mathbf{g} \in \mathbb{Z}^n \mid A\mathbf{g} = \mathbf{0}\}$$

$$(A\mathbf{x} = \mathbf{b} \implies A(\mathbf{x} + \mathbf{g}) = \mathbf{b})$$

\mathbf{g} *feasible* if $\mathbf{l} \leq \mathbf{x} + \mathbf{g} \leq \mathbf{u}$

\mathbf{g} *augmenting* if $f(\mathbf{x} + \mathbf{g}) < f(\mathbf{x})$

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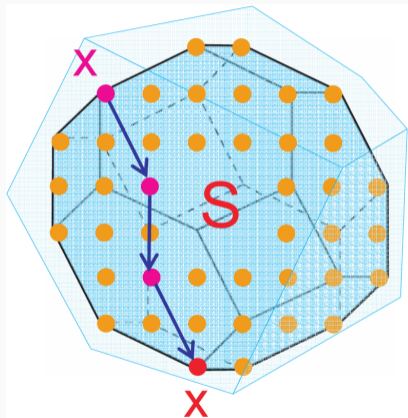
$$g \in \text{Ker}_{\mathbb{Z}}(A) = \{g \in \mathbb{Z}^n \mid Ag = 0\}$$

$$(Ax = b \implies A(x + g) = b)$$

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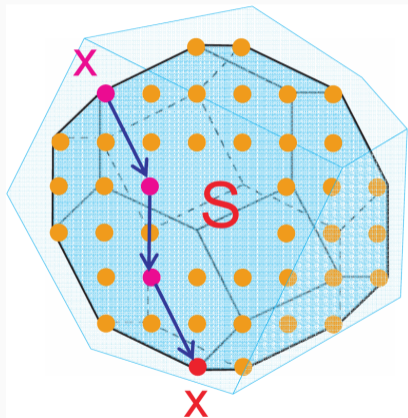
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BUT $\text{Ker}_{\mathbb{Z}}(A)$ too big and wild...

Goal: Find $\mathcal{T} \subseteq \text{Ker}_{\mathbb{Z}}(A)$, s.t.

1. \mathbf{x} not opt then \exists augmenting $\mathbf{g} \in \mathcal{T}$
2. good convergence for repeatedly adding “good” $\mathbf{g} \in \mathcal{T}$,
3. algorithmically tame (big is OK)

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Answer: $(\mathbf{x} \sqsubseteq \mathbf{y} \Leftrightarrow \mathbf{x}$ and \mathbf{y} in same orthant $\wedge |x_i| \leq |y_i|$; $\mathbf{g} \in \mathcal{G}(A) \approx$ “closest to origin”)

Definition (**Graver basis**)

$$\mathcal{G}(A) = \{\mathbf{x} \in \text{Ker}_{\mathbb{Z}}(A) \mid \mathbf{x} \text{ is } \sqsubseteq\text{-minimal}\}$$

ITERATIVE AUGMENTATION (SEC 2.1)

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Prop 6: Every $\mathbf{h} \in \text{Ker}_{\mathbb{Z}}(A)$ conformally decomposes as $\mathbf{h} = \sum_{i=1}^{2^n} \lambda_i \mathbf{g}_i$

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Df: $\mathbf{h} \in \text{Ker}_{\mathbb{Z}}(A)$ is *Graver-best step* for \mathbf{x} if as good as $\lambda \mathbf{g}$ for any $\lambda \in \mathbb{N}$, $\mathbf{g} \in \mathcal{G}(A)$

Df: $\mathbf{h} \in \text{Ker}_{\mathbb{Z}}(A)$ is *halfling* if half as good as Graver-best

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Df: $\mathbf{h} \in \text{Ker}_{\mathbb{Z}}(A)$ is *halfling* if half as good as Graver-best

Lm 7: Need $3n \log f_{\max}$ halflings for **convergence** (reduce $\approx \frac{1}{n}$ of gap by each step)

Lm 9: If \mathbf{h} as good as any $\lambda \mathbf{g}$ for $\lambda \in \{1, 2, 4, 8, \dots\}$ and $\mathbf{g} \in \mathcal{G}(A)$, then \mathbf{h} is halfling

ITERATIVE AUGMENTATION (SEC 2.1)

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Lm 13: (AugIP) $\implies \mathbf{x}_0$ (auxiliary instance: get \mathbf{x} s.t. $A\mathbf{x} = \mathbf{b}$, then minimize bound violation)

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THE EXTRAS

THE EXTRAS: PROXIMITY BOUNDS

Theorem (Basic proximity)

Let x^*, z^* be a fractional and integer optimum, respectively. There exist \hat{x}, \hat{z} frac/int optima s.t., for any $p \geq 1$,

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Let \mathbf{x}^s be opt of s -scaled down instance. There exists \mathbf{x}^* opt s.t.

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“Modern version” of [Hochbaum, Shantikumar '90]

Runtime dependence on $\log f_{\max}$ \approx obstacle for strongly-poly algos

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\implies Replace $\mathbf{w}\mathbf{x}$ with $\mathbf{w}'\mathbf{x}$ which is *equivalent* (does not change optima) and

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Theorem (Separable-convex reducibility)

1) \exists equivalent f' s.t. $f'_{\max} \leq (n^2 N)^{nN}$, 2) asymptotically optimal

THE EXTRAS: STRONGLY-POLY ALGORITHM

Goal: Strongly-polynomial algorithm (#arithmetic ops not dep on size of numbers)

1. Solve LP relaxation in $\text{poly}(n \cdot \langle A \rangle)$ time [Tardos '86]
2. Proximity: int opt not far from frac opt \Rightarrow shrink bounds \mathbf{l}' , \mathbf{u}' , shrink rhs \mathbf{b}' .
3. Reduce objective: \mathbf{l}' , \mathbf{u}' give small box \Rightarrow equiv. \mathbf{w}' w/ small $\|\mathbf{w}'\|_\infty$
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Theorem ((more or less))

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OUTLOOK

An Algorithmic Theory of Integer Programming

Don't be afraid of the paper!

[arxiv:1904.01361]

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Thank you!

